

Background Information

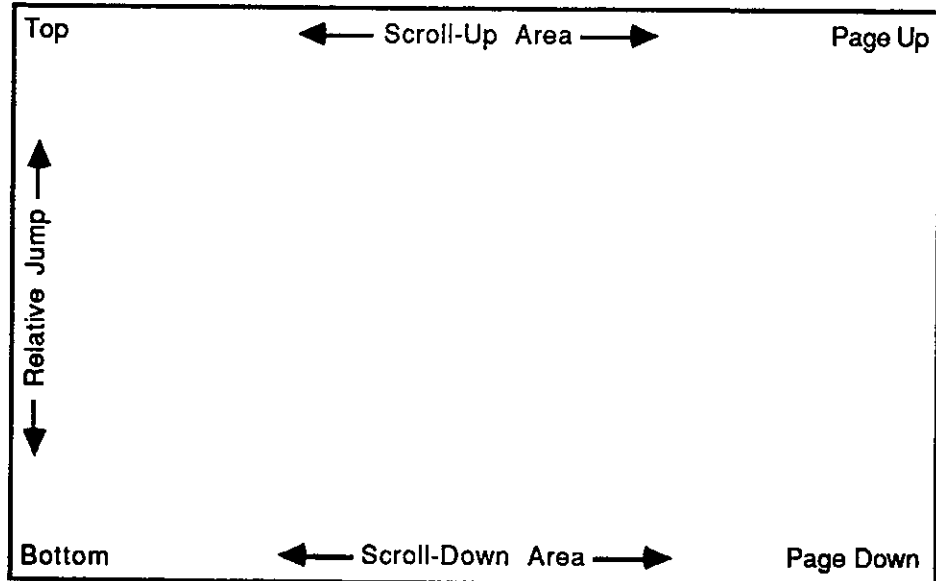
The Norton Editor was created by Stanley Reifel from his original design. This program is dedicated to Elizabeth Reifel who provided much support during its development. During the development of the Editor, Ron Jeffries provided guidance and overview, and Peter Norton contributed to the final version. Many skilled and dedicated test-users assisted in debugging and refining this program.

The Norton Editor was written entirely in assembly language using the IBM Macro Assembler. The source files consist of over 15,000 lines of assembler code. After the basic portions of the Editor were written, program development and refinement was completed using the Editor itself. Development was done on an IBM PC and PC XT, and testing was performed on a wide variety of models of PCs and PC compatibles.

You can assist in the continuing improvement of the Norton Editor by sending suggestions to:

Peter Norton
2210 Wilshire Blvd #186
Santa Monica, CA 90403

Mouse Scroll Areas



- **Scroll-up area.** The middle portion of the top line on the screen (columns 16-66) is used to scroll upward, line by line.
- **Scroll-down area.** The middle portion of the bottom line on the screen (columns 16-66) is used to scroll downward, line by line.
- **Page-up area.** The upper-right corner of a screen is used to page up a full screen load.
- **Page-down area.** The lower-right corner of a screen is used to page down a full screen load.
- **Relative jump area.** The left edge of the screen (column 1) is used to jump to relative locations in the file. The top left corner jumps to the beginning of the file, and the bottom left jumps to the end of the file. Lines in between jump a proportionate distance within the file.